Data Structures

Arthur Hoskey, Ph.D. Farmingdale State College Computer Systems Department

<u>Circular</u> doubly-linked lists (ordered)

Today's Lecture

- In a normal doubly linked list, the last node's next pointer has the value null.
- The first node's previous pointer has the value null.
- For example...

Normal Doubly Linked List

- Last node's next points to null.
- First node's previous points to null.



- A circular list has the last element point to the first element instead of null.
- We would like to be able to easily get both the head and tail nodes.
- We will only keep a tail pointer instead of a head pointer.
- For example...

Circular List

- We are only using a tail pointer in this example so we can easily get to the head or tail node.
- Last node's next points to first.
- First node's previous points to last.



How do a get a pointer to the start of the list (the head)?

Circular List – Start pointer

How do a get a pointer to the start of the list?

ANSWER

The tail's next pointer points to the start of the list.

// current will point to the start of the list (head)
Node current = tail.next;

Here is a picture...

Circular List – Start pointer

Head Node

- The head node is tail's next.
- Current now points the starting node (the head).



DUMMY NODE - BETTER SOLUTION THAN A HEAD OR TAIL

- Instead of keeping a head or tail reference we can keep a reference to a dummy node.
- A dummy node makes it easy to code special cases for the list operations.
- A dummy node is a node in the list, but its data does not mean anything (its data is essentially garbage).
- For example...

Circular Doubly-linked List w/Dummy

- Enter the list through the dummy node.
- You can get to the head or tail through the dummy node.



Circular Doubly-linked List w/Dummy

- What is the head?
- What is the tail?



Circular Doubly-linked List w/Dummy



Circular Doubly-linked List w/Dummy

 Now we will cover insertions into a circular doubly-linked list with a dummy...

Circular Doubly-linked List w/Dummy - insertions

- We will allow insertions at both the head and the tail.
- The dummy node makes it easy to do insertions in either place.
- The dummy node basically removes special cases.

Circular Doubly-linked List w/Dummy - insertions

insertHead Pseudocode

- 1. Create a new Node instance named temp (dynamically allocate).
- 2. Set the fields on the new Node.
 - A. Set the data.
 - B. Set the next pointer to dummy's next.
 - C. Set the prev pointer to dummy.
- 3. Set temp.previous.next to temp.
- 4. Set temp.next.previous to temp.
- 5. Increment the length of the list.

Circular Doubly-linked List w/Dummy - insertHead

1. Create a new Node instance named temp (dynamically allocate).



Circular -insertHead

2. New node fields – A. Set the data



Circular -insertHead

2. New node fields – B. Set the next pointer to dummy's next.



Circular -insertHead

2. New node fields – C. Set the prev pointer to dummy



Circular -insertHead

3. Set temp.previous.next to temp.



Circular -insertHead

4. Set temp.next.previous to temp.



Circular -insertHead

5. Increment the length of the list.



Circular -insertHead

insertTail Pseudocode

- 1. Create a new Node instance named temp (dynamically allocate).
- 2. Set the fields on the new Node.
 - A. Set the data.
 - B. Set the next pointer to dummy.
 - C. Set the previous to dummy's previous.
- 3. Set temp.previous.next to temp (the new node).
- 4. Set temp.next.previous to temp (the new node).
- 5. Increment the length of the list.

Circular Doubly-linked List w/Dummy - insertTail

- How do we traverse a circular list from beginning to end?
- Where do we start?
- For example...

Circular Doubly-linked List w/Dummy - Traversal

Traversal Pseudocode (beginning to end)

- 1. Set local variable current to the head.
- 2. While current not equal to dummy.
 - A. Print data at current.
 - B. Move current to next node.

Circular Doubly-linked List w/Dummy - Traversal



2. While current not equal to dummy (true so go in loop)

- A. Print data at current node
- B. Move current to next node



Circular - Traversal

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Output





















End of Slides